

Fashion II Virtual Learning

HS/Textured Fashion Figures (Day 2 of 4) April 29th, 2020



HS/Fashion II Lesson: April 29th, 2020

Objective/Learning Target:

Students will design an outfit for their fashion figure with conventional and unconventional materials in mind.

Standard: 16.3.3



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Bellwork:

Review the Elements and Principles of Design. In your opinion, which element is most important to design and why?

<u>Elements of Design Notes</u> <u>Color in Fashion Notes</u> <u>Principles of Design</u>



How to do bellwork and assignments

- → Create a google doc for Fashion II
- → Title it with your full name and the name of the class with a VL in front for Virtual Learning
- Each day, put that day's date and lesson on a new page of the same doc
- Under the date, have two sections:
 - -Bellwork
 - -Assignment



Example Google Doc

Helissa Montesano-VL Fashion ☆ ⊡ File Edit View Insert Format Tools Add-ons Help <u>All changes saved in Drive</u>	
	Normal text Arial B Z <li li="" z<=""> Z <li< th=""></li<>
	Lesson #1-Monday, April 6th
	Bellwork:
	Assignment



Activity

- ★ Now that you have a final draft of your Fashion Figure, design an outfit for her/him, keeping in mind the materials and textiles that you found for your 'Fiber and Textile' Kit last week.
- ★ Use crayons, colored pencils and/or markers to give your creation color!
- ★ Examples are shown on following slides



Previous Student Design Examples

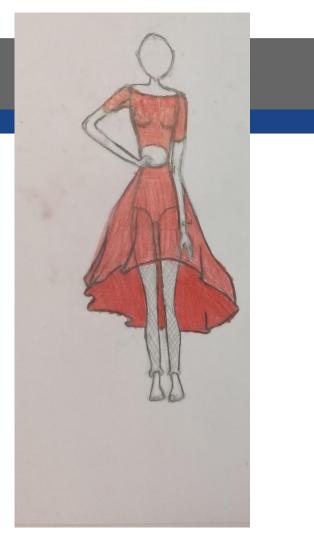






Previous Student Design Examples







Practice/Additional Resources

- ★ If you don't have access to physical materials, then you can use the following sketch tool online to draw your fashion figures. Use the same methods you learned in the videos to the best of your ability.
 - o <u>Sketch.io</u>
 - o Sketch.io Tutorial